

Particle and Ray Tracing Codes (PARMILA & TURTLE Introduction)

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Presentation Outline

Particle & Ray Tracing Codes

1. Beam Dynamics Codes Used in LINAC Design
2. Introduction to TURTLE
3. Introduction to PARMILA - For Simulation of Transfer Lines
⇒ Other Applications of PARMILA Later in Course
4. Space Charge Modeling in PARMILA
5. Using PARMILA & TURTLE to Study Some Beamlines
⇒ You will use the Simulation Lab computers in the classroom ⇐

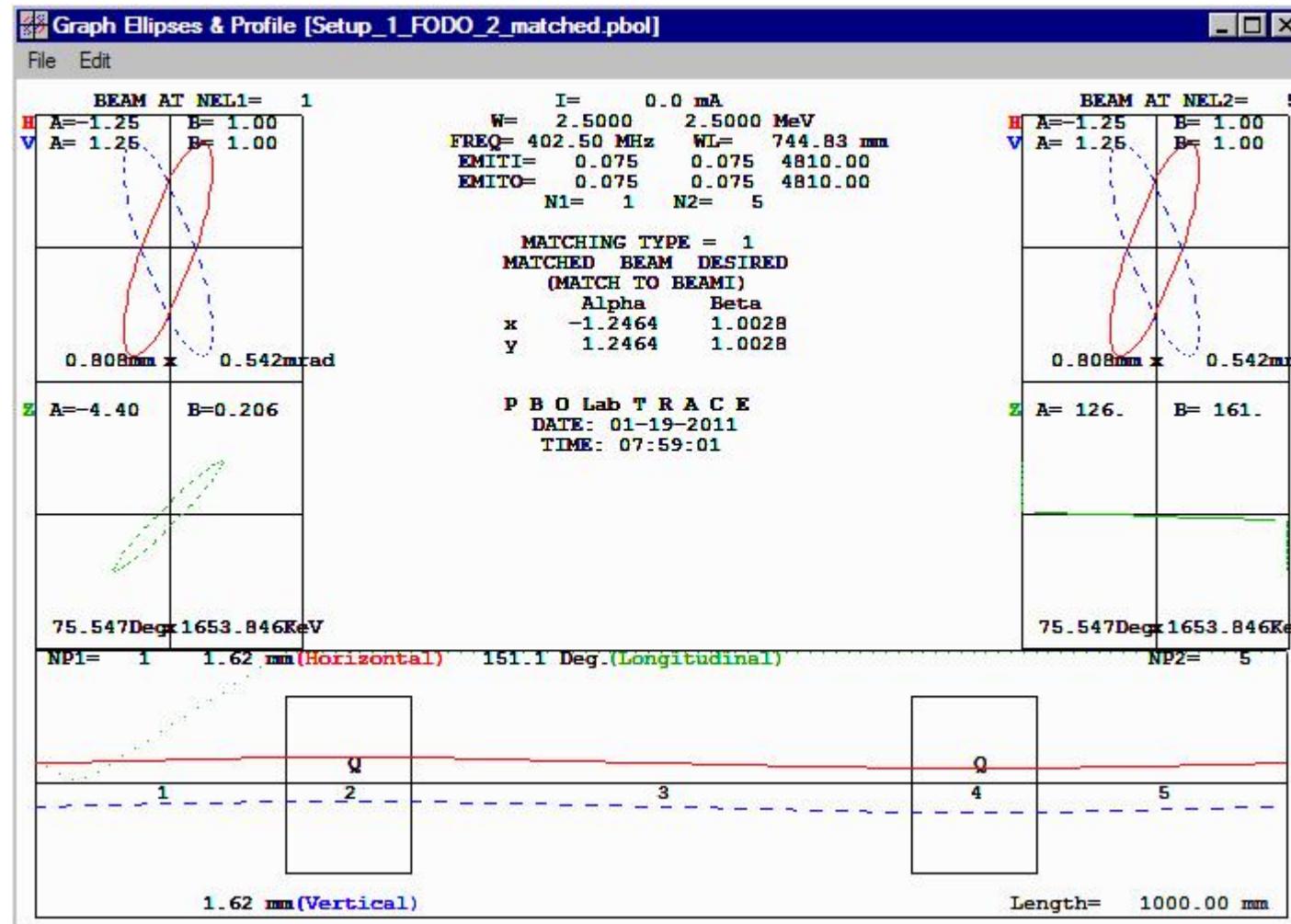
5. Using PARMILA & TURTLE to Study Some Beamlines
⇒ **Use the Simulation Lab computers in the classroom**

- Compare PARMILA & TRACE 3-D at Low (~0) Current
- Explore the use of Lingraf to display data
- Compare PARMILA & TURTLE at Low (~0) Current
- Use PARMILA to Study High Current Transport
- Compare SCHEFF & PICNIC Space Charge Calculations
- Compare PARMILA & TRACE 3-D at High Current

5. Using PARMILA & TURTLE to Study Some Beamlines

1. Open the Model "[Setup_1_FODO_2_Matched](#)"
 (or the Model "[Setup_2_FODO_2_Fitted](#)")

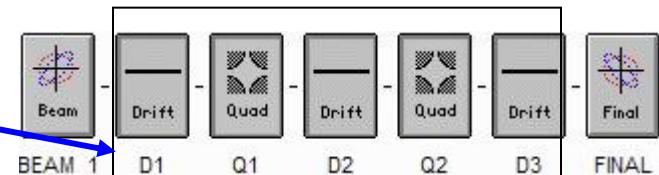
Use TRACE 3-D Command "Graph Beam Line"



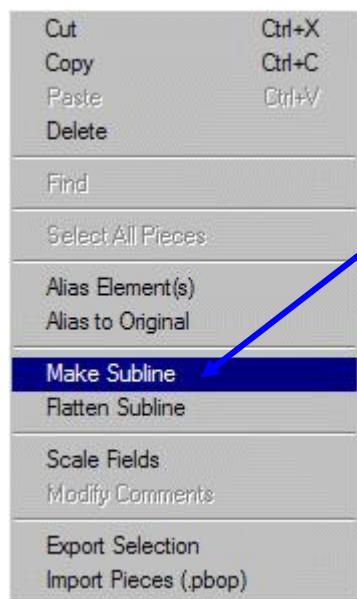
5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

2. Create a Cell Subline

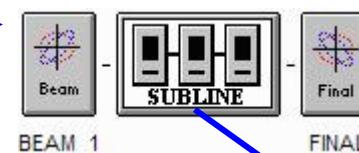
Select (Highlight) Pieces D1 through D3:



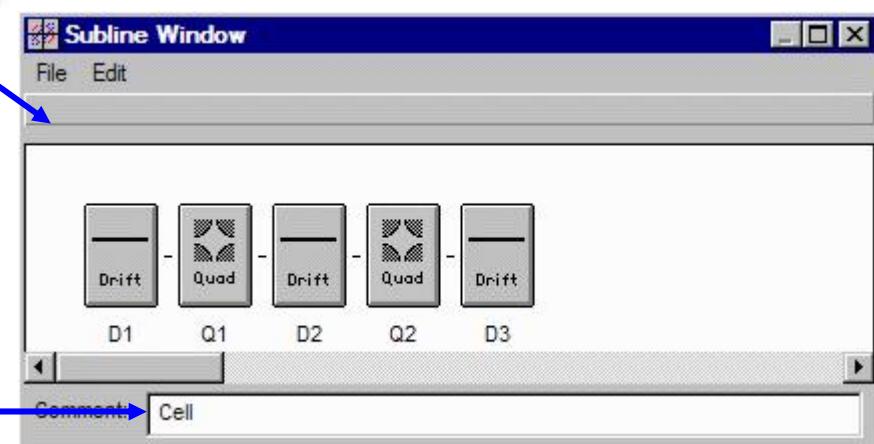
Use View Menu to "Make Subline"



Use View Menu to "Make Subline":



Open (Double Click) Subline



Type "Cell" into the Comment

5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

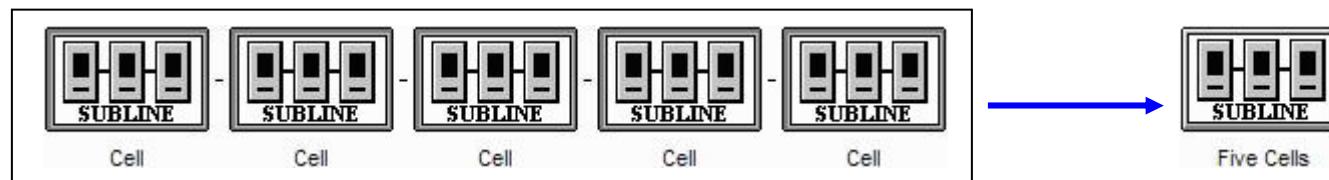
Save the Model as "Setup_1_FODO_2_Matched_Cell"

3. Build a 5 Cell Lattice - Add 4 Copies of "Cell" to the Beamline

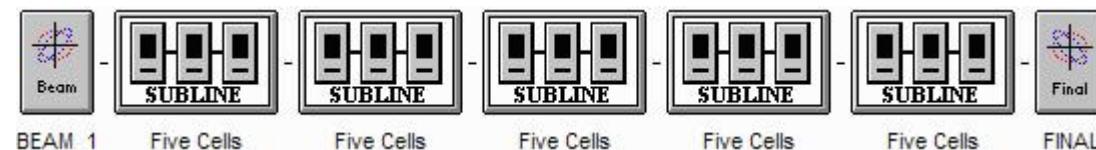


Save the Model as "Setup_1_FODO_2_Matched_Five_Cell"

4. Build a 25 Cell Lattice - Create a "Five Cell" Subline



Your 25 Cell Model Should Look Something Like This:



Save the Model as "Setup_1_FODO_2_Matched_25_Cell"

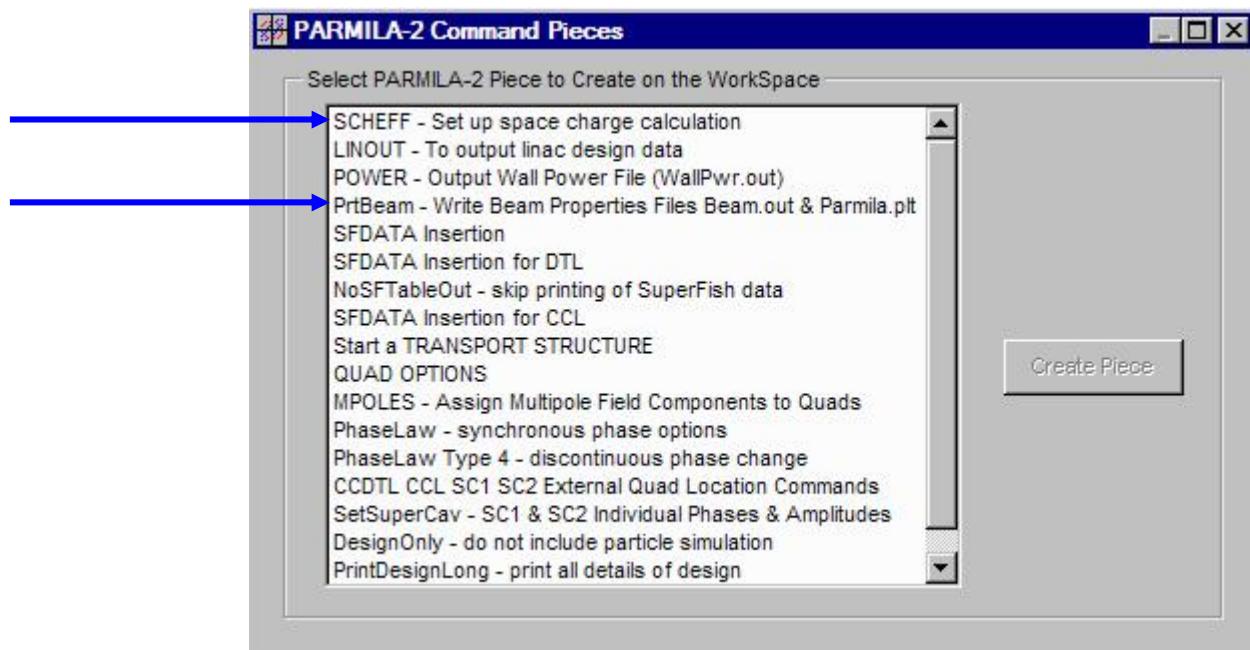
5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

Use TRACE 3-D Command "Graph Beam Line"

Is the Beam Still Well-Matched Through 25 Cells?

5. Add 2 PARMILA Commands

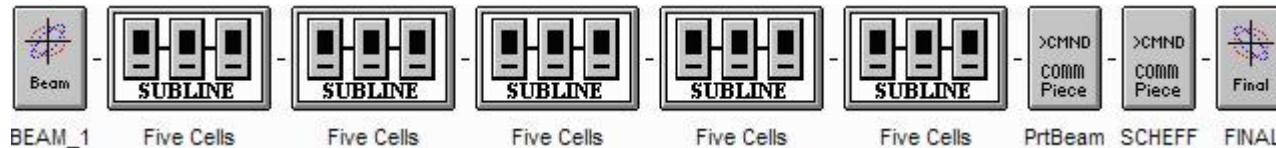
SCHEFF
PrtBeam



Place the PrtBeam and SCHEFF elements at end of beamline
- PrtBeam **First**, SCHEFF **Following** - (default parameters)

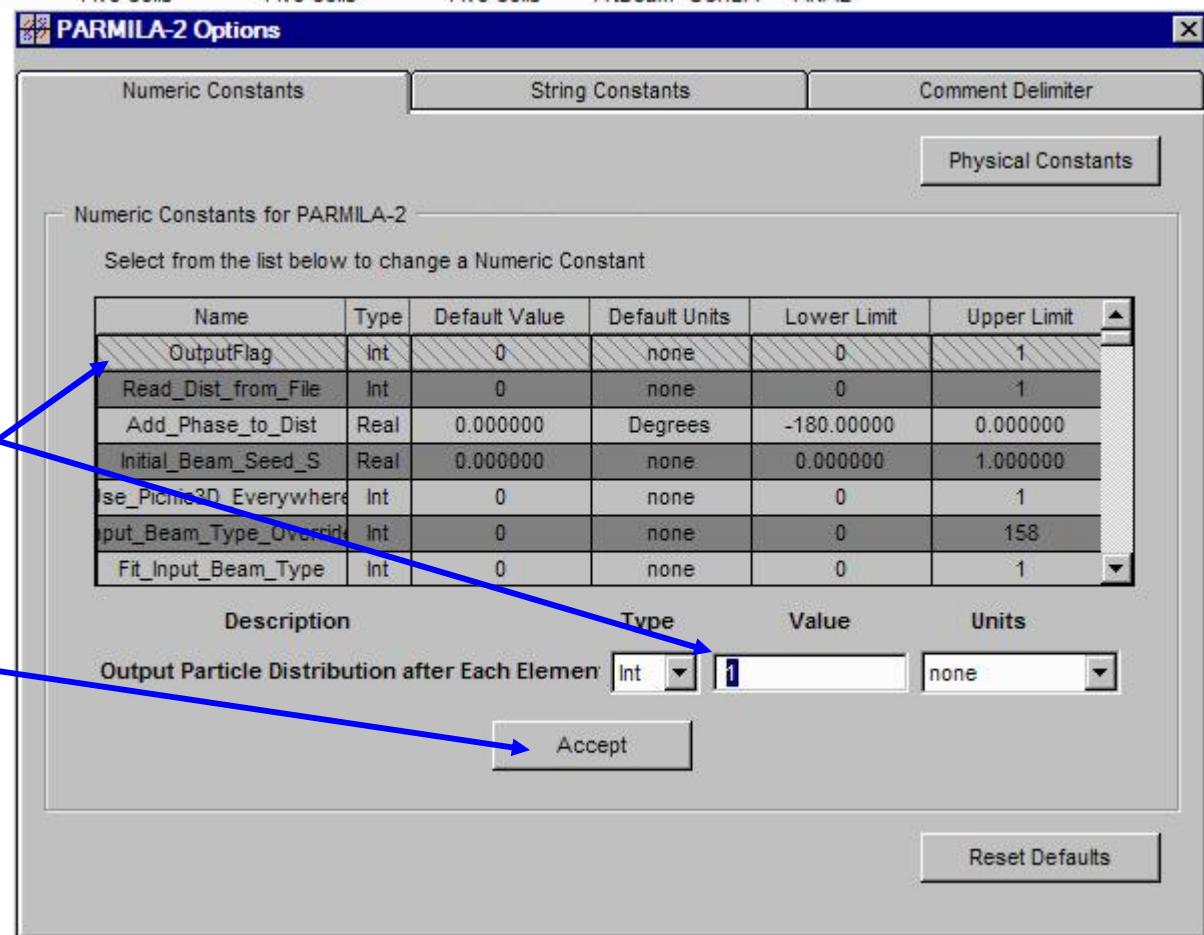
5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

Model Should Look Something Like This:



Set the PARMILA-2 Option "OutputFlag" to "1":

Set Accept



Save the Model as:

"Setup_1_FODO_2_Matched_25_Cell_Parmila"

5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

6. Use PARMILA-2 Command "[Write and Run input.LIN](#)"

The Main PARMILA-2 Output File [Parmila.out](#) Should Appear

Scroll Down & Browse Through the [Parmila.out](#) File

Eventually Stop When You Can See PARMILA's "element" No 1



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Parmila.out
File Edit Font

Wsync = 2.5000 MeV, 1000 good particles
Beam centroid: x (cm) xp (mr) y (cm) yp (mr) phi (deg) W (MeV)
          0.00000 0.00000 0.00000 0.00000 0.000           2.500
Phis = 0.0000 deg
Transport finished element 1: 1. Drift

Longitudinal normalized emittance is in deg MeV, beta(n) is in deg/MeV.
Emittance, Twiss parameters, beam sizes, energy and phases are at the end of the element.
element ngood    plane   emittance (cm-mrad),(deg-MeV) alpha      beta(u)    rms(u)  max      D
                           100%       90%      rms(n)                (cm/mrad), x or y x or y P
                                         (deg/MeV)   (cm)     (cm)   (cm)   (cm)

 1 1000 x-xp 0.00058 0.00045 0.00011 -1.22830 0.09850 0.0122 0.0278
      y-yp 0.00059 0.00044 0.00011 1.28154 0.10371 0.0125 0.0283
      phi-w 5.18629 3.93418 0.96319 4.41147 206.961 14.1189 0.0000

Transport finished element 2: 1. Drift

 2 1000 x-xp 0.00058 0.00045 0.00011 -1.73766 0.15782 0.0154 0.0353
      y-yp 0.00059 0.00044 0.00011 0.77195 0.06264 0.0097 0.0211
      phi-w 5.18629 3.93418 0.96319 30.54271 9445.833 95.3841 0.0000

Transport finished element 3: 3. Quadrupole magnet

 3 1000 x-xp 0.00089 0.00044 0.00011 1.70372 0.15592 0.0154 0.0351
      y-yp 0.00061 0.00045 0.00011 -0.73452 0.06193 0.0097 0.0208
      phi-w 5.18629 3.93418 0.96319 43.60834 19245.405 136.1506 0.0000

Transport finished element 4: 1. Drift

 4 1000 x-xp 0.00089 0.00044 0.00011 0.70254 0.05967 0.0095 0.0216
      y-yp 0.00061 0.00045 0.00011 -1.72892 0.16046 0.0156 0.0343
      phi-w 5.18629 3.93418 0.96319 95.87083 92977.940 299.2581 0.0000

```

5. Using PARMILA & TURTLE to Study Some Beamlines (con't)

Copy the 3 Data Lines for element 1

Scroll Down to See PARMILA's element 121

Paste the 3 Data Lines for element 1 just below element 121

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Parmila.out *
File Edit Font

y-yp 0.00069 0.00045 0.00011 -0.81901 0.06257 0.0097 0.0223
phi-w 5.18629 3.93418 0.96319***** 9515.9205 0.0000
Transport finished element 119: 1. Drift

119 1000 x-xp 0.00066 0.00044 0.00011 0.70477 0.05764 0.0093 0.0222
y-yp 0.00069 0.00045 0.00011 -1.88714 0.17081 0.0161 0.0353
phi-w 5.18629 3.93418 0.96319***** 9679.0475 0.0000
Transport finished element 120: 3. Quadrupole magnet

120 1000 x-xp 0.00079 0.00043 0.00011 -0.71646 0.05771 0.0093 0.0218
y-yp 0.00069 0.00045 0.00011 1.87492 0.17108 0.0161 0.0351
phi-w 5.18629 3.93418 0.96319***** 9719.8293 0.0000
Transport finished element 121: 1. Drift
→ 121 1000 x-xp 0.00079 0.00043 0.00011 -1.24091 0.09686 0.0121 0.0284
y-yp 0.00069 0.00045 0.00011 1.34707 0.10664 0.0127 0.0283
phi-w 5.18629 3.93418 0.96319***** 9801.3928 0.0000
→ 1 1000 x-xp 0.00058 0.00045 0.00011 -1.22830 0.09850 0.0122 0.0278
y-yp 0.00059 0.00044 0.00011 1.28154 0.10371 0.0125 0.0283
phi-w 5.18629 3.93418 0.96319 4.41147 206.961 14.1189 0.0000
Transport finished element 122: 1. Drift

122 1000 x-xp 0.00079 0.00043 0.00011 -1.76536 0.15698 0.0154 0.0366
y-yp 0.00069 0.00045 0.00011 0.81922 0.06332 0.0098 0.0232
phi-w 5.18629 3.93418 0.96319***** 9882.9563 0.0000
Transport finished element 123: 3. Quadrupole magnet

123 1000 x-xp 0.00070 0.00045 0.00011 1.69754 0.15754 0.0154 0.0371
y-yp 0.00066 0.00044 0.00011 -0.69245 0.06214 0.0097 0.0236
phi-w 5.18629 3.93418 0.96319***** 9923.7381 0.0000
Transport finished element 124: 1. Drift

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